

# Goal Flex™ Operating Instructions



**Questions?: Visit us at [www.dmisports.com](http://www.dmisports.com)**

## **Congratulations!**

... on the purchase of your new patent pending GoalFlex™ air hockey table from DMI Sports. Your new table combines the time-tested durability of LED detection technology, state of the art software and traditional air hockey to completely reinvent the game.

### **High Tech meets Tradition**

Unlike traditional air hockey which hasn't changed form in more than thirty years, this new design offers players more than 30 different game variations! From one player to four, from large goals to small, there are features that can stand alone or combine with others, to continually reinvent the game and the game playing experience.

### **Handicapping**

Goal Flex makes air hockey fun for everyone! Even a seasoned "veteran" air hockey player will struggle to beat rookies with the various handicapping features now available. From your console you will be able to easily program one large goal, or even two large goals, against one small goal to neutralize any advantage.

### **Years of Fun**

With the interactive capabilities of your new Goal Flex air hockey table you will discover that there are always variations that keep the game interesting for every skill level.

**DMI Sports, Inc.  
375 Commerce Drive  
Fort Washington, PA 19034**

# ***Goal Flex 80™ Console Operation***

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The Goal Flex 80 console comes with two LCD screens. One serves as the score board and the other at the top of the console assists in programming. Please note that there is a removable plastic film that covers the LCD screen on top of the console. This should be removed before using.

## **Power ON/OFF**

This yellow button powers the Goal Flex console by pressing it down for about one second. As console powers you will hear “DMI Sports” followed by a buzzer.

“**NON-STOP**” will appear in the window of the console. This indicates that your game is pre-set for continuous play after each score. Continuous play is the fastest version of table hockey and exclusive to Goal Flex.

## **Game Type**

This red button offers 4 different options with each press of the button:

Press once: **POWER PLAY**: When a player goes ahead by three scores the opposing (loosing) players goal is reduced in size until the score evens. The “power play” will repeat again if one of the players again attains a three goal lead.

Press twice: **SOLO**: Since there are no goal slots in your Goal Flex table it is possible to play against the machine. Test your reflexes and get a good work-out by challenging a friend to see how many scores can be collected in 5 minutes or see who can get to 99 the fastest.

Press three times: **DOUBLE (small)**: Two small goals at each end of the goal housing allow for 2-on-2 or 2-on-1 play.

Press four times: **DOUBLE (large)**: Two larger goals at each end of the goal housing provide two larger goals to defend and score upon.

## **Goal Size**

This red button offers up to three goal size options: small, medium and large. The automatic setting at start-up is medium.

## **Handicap**

This red button offers up to six handicapping combinations. Now everyone can play competitively with Goal Flex hockey.

**Time**

Press to set game times of 5, 10 15 or 20 minutes.

**After Goal Delay**

This button allows players to select either “NON STOP” continuous play, or “GOAL DELAY” which allows for a 5 second delay after each score, similar to traditional table hockey.

**Mute**

Press to mute all sound. Press again to start sound again.

**Start / Pause**

This yellow button starts the game after game options have been selected.

When in pause mode goal rails and console will blink until pause has been ended.

# ***TROUBLE SHOOTING***

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## **Sensing System**

Your Goal Flex™ system is based on a reliable yet sophisticated series of light sensitive scanners. These scanners are imbedded in each of the end rails. These scanners can, on rare occasions, sense interference from external light sources such as direct sunlight or an overhead spot light. Direct sunlight in particular can cause interference if the sun is low in the sky and is shining into the opening in the end rail. If your table is situated in a location with such a condition AND you are experiencing a problem with the scanners then it is recommended that you block the light source or move the table to an alternative location.

## **Dust Particles**

Dust particles can trigger false scoring. If you are experiencing false scoring, check each hole in the goal housing for dust particles and wipe free with a soft brush.

## **Check Connectors**

There are two connectors that link the goal housings to the console. Make sure these connections are secure.

**Do not return your game table to the source of purchase as they are not equipped to handle repairs. All warranty or repair requests require a return authorization number provided by the manufacturer.**

## ***THE GOAL-FLEX™ 2 YEAR EXTENDED WARRANTY PLAN***

This optional plan offers protection against defects in the second and third year of ownership. To activate the extended warranty and receive a **free** Goal-Flex tablecover (a \$24.95 value) complete the form on the back of the Product Registration Card and mail to:

**DMI Sports, Inc.  
375 Commerce Drive  
Fort Washington, PA 19034**

Please include a check for \$84.95 or your credit card information.

# ***PRODUCT REGISTRATION***

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Please complete the enclosed **Product Registration Card** and mail to:

**DMI Sports, Inc.**  
**Goal-Flex Product Registration**  
**375 Commerce Drive**  
**Fort Washington, PA 19034**

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**Fort Washington, PA 19034**